

Getting Started with CorelDRAW Graphics Suite X3

Answers to Worksheet # 3

Selecting, Moving, Rotating & Sizing

Instructions: Circle the tasks that can be accomplished using the **Pick Tool**.



Pick Tool

Select

Cut

Erase

Size

Skew

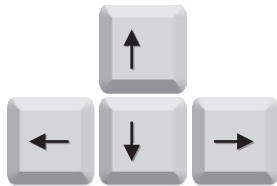
Zoom

Rotate

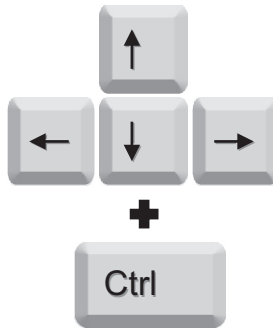
Edit Nodes

Move

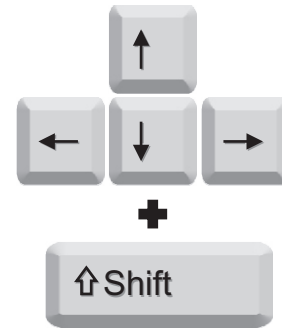
Instructions: Write the movement description below each group of keys.
Your options are **Nudge**, **Super Nudge** and **Micro Nudge**.



a. Nudge

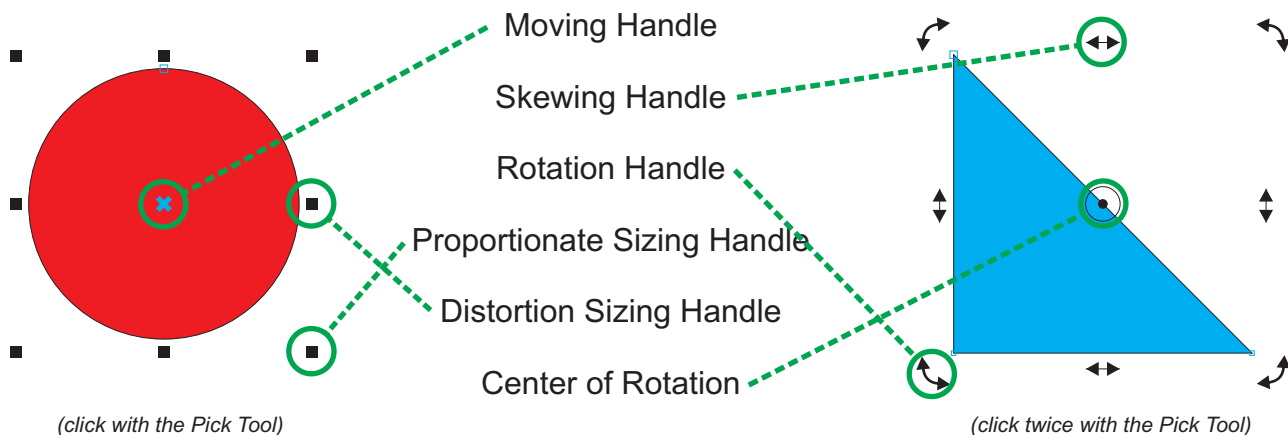


b. Micro Nudge
(a ÷ 2)



c. Super Nudge
(a x 2)

Instructions: Link the names from the list to the correct handle on the selected object



Duplicate, Step & Repeat

Instructions: Number each step in the order it should occur.

2. Use CTRL D to create the first duplicate

4 or 5 Move the Duplicated Object

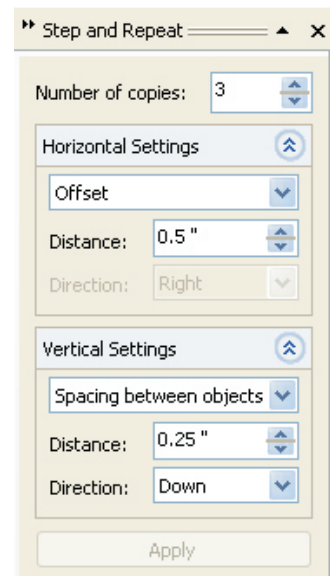
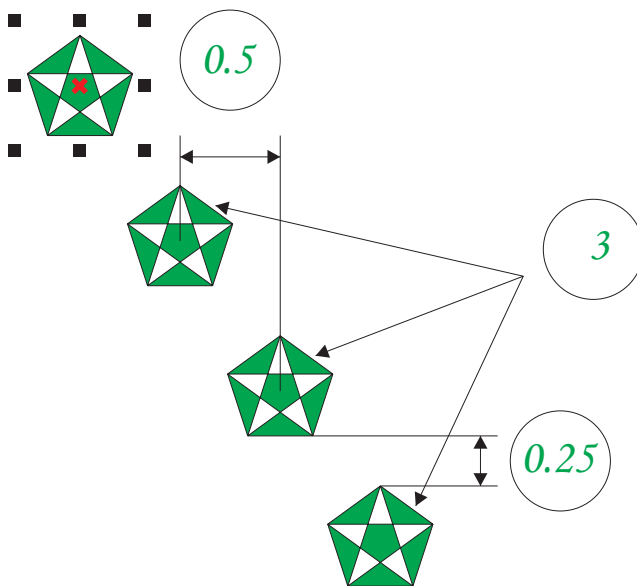
1. Select the Original Object

3. Select the Duplicated Object

4 or 5 Optionally, rotate the duplicated Object

6. Use CTRL + D to continue duplicating using Smart Duplicate

Instructions: Using the **Step and Repeat** settings shown in the docker, enter the correct number in the circles.

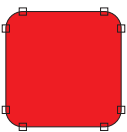


Node Editing

The square points at each end of a line or curve segments are called nodes. You can change the shape of a line or curve by dragging one or more of its nodes with the **Shape Tool**.

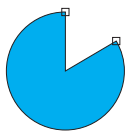
The Shape tool behaves differently based on whether you are editing the nodes on a predefined **Shape** or on a **Curve**. Identify each of the objects below by circling either **Shape** or **Curve**.

Rectangle



Shape
Curve

Ellipse



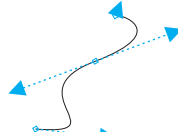
Shape
Curve

Polygon



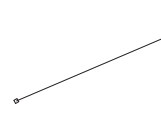
Shape
Curve

Bezier Curve



Shape
Curve

Line



Shape
Curve

Star



Shape
Curve